Viktor Portianka

Software Engineer

**E-mail**: [portyanka.viiik@gmail.com](mailto:portyanka.viiik@gmail.com)

Software engineers aim at a business experience result, maintainability of the codebase and high performance, to give users the best. Good team player, like to help and ready for constructive criticism, because this is the best way to create a successful product. Ready to learn new and happy to help others to learn. Aimed to understand the full business flow.

# Experience

**10/2019 to current Software Engineer**

***Skycell AG*** *- Zurich, Switzerland*

* Performed deep refactoring of the application, which decreased the time of feature creation 4 times.
* Defined code styles, set linter, and provided a code review process that significantly increased code quality and application reliability.
* Proposed and implemented a GitLab commit pipeline to prevent merging of code with styling errors or broken tests.
* Implemented visual regression testing of the application.
* Mentored junior developers and teammates in React and development processes.

**01/2018 to 08/2019 Software Engineer**

***Ciklum*** *- Kyiv, Ukraine*.

* Developed the solution on how to increase test coverage. Made a workshop "how to write testable code with react".
* Increased performance of the team by and code readability by defining code styles and adding code linters.
* Improved error handling in the application by the component that handles this automatically.

**04/2017 to 12/2017 Software Engineer**

***Innovecs*** *- Kyiv, Ukraine*

* Created MVP of the video streaming service to connect doctors and patients in three months.
* Designed and implemented application front-end infrastructure, defined code styles, and new feature release processes. Which made implementing new features reliable.
* Onboarded front-end team (interviewed candidates and mentored new teammates).
* Integrated third-party WebRTC SDK, implemented wrapper to use SDK, and created documentation for the wrapper.

**02/2016 to 04/2017 Software Engineer**

***DataArt*** *- Dnipro, Ukraine*

* Improved way of handling API calls, defined a way to use redux-saga and created a small workshop for teammates.
* Fixed problems with performance on displaying a huge amount of data.
* Onboarding and mentoring junior developers.

**04/2014 to 02/2016 Web Developer**

***Freelance***

* Created real-time graphics with React.
* Created an interactive lesson of biology, that gave the ability for students to dissect a frog.
* Created layout for the 3D panorama player using HTML/CSS.

# Education

Master of Computer Science, ***Dnipro National University of O.Honchar***

# Skills

* Web-based software engineering
* Advanced problem-solving skills
* New employee mentoring
* Business analysis
* JavaScript (React, React-native, Node.js, GraphQL),Webpack, gulp
* Golang, Java, C++
* PostgreSQL, MongoDB
* Docker, docker-compose